WHAT IS CLAIMED IS:

- An application development tool, comprising:
 a plurality of modality-specific editors for generating one or more
 modality-specific representations of an application;
- a model generator for generating a modality-independent representation from a modality-specific representation and for generating a modality-specific representation from the modality-independent representation; and

a plurality of rendering units for rendering corresponding modality-specific representations for view by a user.

- The application development tool of claim 1, wherein the rendering units comprise browsers.
 - 3. The application development tool of claim 1, wherein at least one modality-specific editor comprises a WYSIWYG (what you see is what you get) editor.
- 4. The application development system of claim 1, further comprising a15 display for displaying a view of the modality-independent representation.
 - 5. The application development tool of claim 4, wherein a portion of the displayed modality-independent representation is highlighted to indicate that the portion

was non-deterministically selected by the tool based on a modality-specific representation.

- 6. The application development tool of claim 1, wherein a modification in a modality-specific representation is automatically reflected in the modality-independent representation and at least one other modality-specific representation.
- 7. The application development tool of claim 1, further comprising means for flagging a component of a modality-specific representation to indicate that the interaction associated with the component is not synchronized across other modality-specific views.
- 8. The application development tool of claim 1, wherein eachmodality-specific editor comprises a plug-in.
 - 9. The application development tool of claim 1, wherein the tool supports a single authoring programming model.
 - 10. The application development tool of claim 9, wherein the single authoring programming model comprises an interaction-based programming model.

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- 11. The application development tool of claim 10, wherein the interaction-based programming model comprises an interaction model to describe user interaction with the application and a data model to describe data that is manipulated during the interaction
- 12. The application development tool of claim 11, wherein the interaction-based programming model further comprises meta-information for customizing the application to one or more particular channels.
 - 13. The application development tool of claim 1, wherein the tool supports a multiple authoring programming model.
- 14. The application development tool of claim 13, wherein the multiple authoring programming model comprises a plurality of channel-specific snippets for each of a plurality of modalities that are synchronized with each other.
- 15. The application development tool of claim 14, wherein the
 synchronization between channel-specific interaction components are expressed by events
 in one channel-specific snippet that triggers an event handler in another channel-specific snippet.

16. A method for authoring an application, comprising the steps of: editing a first modality-specific view of the application; updating an application model in response to the editing of the first modality specific view; and

adapting a second modality-specific view of the application based on the updated application model.

- 17. The method of claim 16, further comprising the step of rendering a modality-specific view using an associated browser.
- 18. The method of claim 16, wherein the application model comprises an interaction logic and customization meta-data page.
 - 19. The method of claim 16, further comprising the step of automatically generating a corresponding modality-specific representation for each modality supported by the application through a transformation of the application model.
- 15 20. The method of claim 16, further comprising the step of automatically generating the application model from a modality-specific representation generated during the editing step.

- 21. The method of claim 16, further comprising the step of accessing and editing the application model.
- 22. The method of claim 21, comprising the step of displaying the application model in a window in one of a DOM (document object model), text, and symbolic representation.
- 23. The method of claim 22, further comprising the step of highlighting a portion of the displayed application model that were built non-deterministically.
- The method of claim 16, wherein the application comprises a
 multi-channel application, wherein a given page comprises snippets associated with the first and second modality-specific views.
 - 25. The method of claim 16, wherein the method steps are performed by an application authoring tool.
- 26. A program storage device readable by a machine, tangibly embodying a
 program of instructions executable by the machine to perform method steps for authoring an application, the method steps comprising:

editing a first modality-specific view of the application;

updating an application model in response to the editing of the first modality specific view; and

adapting a second modality-specific view of the application based on the updated application model.

- 5 27. A method for authoring an application, comprising the steps of: separately editing a plurality of modality-specific views; automatically generating a modality-specific model for each view; and merging blocks of the modality-specific models to generate a single representation of an application model.
- 10 28. The method of claim 27, further comprising adding synchronization information to merged blocks.
 - 29. The method of claim 28, wherein the application models comprises a pseudo DOM (document object model) representation of the application, wherein interaction components comprise blocks in each modality that are synchronized with each other.
 - 30. The method of claim 27, wherein the method steps are performed using a application development tool